

# Toast Forums 1.8 Upgrade Guide

## Revision 1, April 3, 2008

(Latest revision can be downloaded from <http://www.toastforums.com/support/upgrade/>)

Changes since last revision are marked with a solid line in the left hand margin.

Toast Forums 1.8 has brought some major changes compared to the previous version.

To benefit from these changes, you should take a few minutes to upgrade your forum.

*We recommend following this guide from the beginning to the end.*

If you encounter problems, please contact us at [support@toastforums.com](mailto:support@toastforums.com) or use the Support Forum at <http://www.toastforums.com>

### **This guide contains the following sections:**

<b>Upgrading to 1.8 from 1.6xx</b> .....	<b>2</b>
<b>Upgrading to 1.8 from 1.7x</b> .....	<b>8</b>

# Upgrading to 1.8 from 1.6xx

**If you are upgrading from 1.7 or 1.71, please refer to the section later in this document!**

First step: Backup! Create a backup of your existing files before you begin uploading or editing the changes! This is VERY important and should not be neglected!!! We do not take responsibility for any loss of data that may occur – so back up! (Although we do believe the guide below will help you safely through the upgrade)

Now, simply follow these steps.

Go to admin.asp and stop your board. This is important, since we do not want anyone to start posting or editing posts while we are performing the upgrade.

## [/admin/](#)

Replace all files in the admin directory

## [/skins/](#)

There have been made several adjustments to the way skins are handled in Toast Forums 1.8

This has mainly to do with some added administrator functionality.

If you are using the default skin (provided with Toast Forums), you should simply replace all files in the /skins/standard/ directory with the new ones. (And proceed directly to the “/ (Root directory)” section of this guide)

If you have made changes to your skin, or if you are using one of our other skins, please follow these instructions:

Upload the new file /skins/standard/topic\_move.html

Upload the new file /skins/standard/categorylist.html

Edit the existing skin file **forumsmain.html** and replace `<!--%ForumList%-->` with `<!--*CategoryList*-->`

Edit the existing skin file forumslist.html. Find where it says `<!--%ForumName%-->` and add `<!--%Status%-->` just after that.

Open your existing skin file **language.txt** and add the following code at the end of the file:

```
tstlngCaptchaDisplayTrue = <tr><td><b>Security Image</b> Please type the text  
you see below</td></tr><tr><td><br><input name="strCap" type="text"  
id="strCap" maxlength="8" /></td></tr>
```

```
tstlngCaptchaDisplayFalse =
```

```
tstlngCaptchaError = The security numbers entered does not match the image
shown. Please go back and try again.
```

```
tstlngTopicNewSinceLastLoginTrue = 
```

```
tstlngTopicNewSinceLastLoginFalse =
```

```
tstlngTopicUpdatedSinceLastLoginTrue = <i>Updated</i>
```

```
tstlngTopicUpdatedSinceLastLoginFalse =
```

*Note: Each line should begin with "tstlng.....=", so if your texteditor inserts linebreaks, you should remove them. Failure to do so will cause your forum to stop working until it's fixed...*

*You could also open the new language.txt file provided in the 1.8 zip file and copy the text from here (or just upload this to your server)*

Open your existing skin file **links.txt** and add the following code at the end of the file:

```
tstlnkMoveTopicEnabled = <a href="<!--%MoveTopicLink%-->"></a>&nbsp;
```

```
tstlnkMoveTopicDisabled =
```

*Note: Each line should begin with "tstlng.....=", so if your texteditor inserts linebreaks, you should remove them. Failure to do so will cause your forum to stop working until it's fixed...*

Open your existing skin files guestpostnewtopic.html, guestpostnewreply.html, postnewtopic.html and postnewreply.html

Add the following line wherever you want the CAPTCHA security image to be displayed in each of these files:

```
<!--%CaptchaDisplay%-->
```

```
</tr>
<tr>
  <td><b>Message:</b></td>
</tr>
<tr>
  <td><!--%ToastEdit%--></td>
</tr>
<!--%CaptchaDisplay%-->
<tr>
  <td><input type="checkbox" name="notify" value=
  <input type="checkbox" name="includesig
  <input type="checkbox" name="preview" v
```

Captcha Security Image – Example HTML

Note: The way the captcha is displayed is set in the language.txt file (see above)

Open the existing skin file postlist.html

Add the tag <!--%MoveTopicLink%--> wherever you want the Move Topic button to be displayed.

```
%--><!--%LockTopicLink%--><!--%MoveTopicLink%--><!--%DeletePostLink%-->
```

Example of Move Topic Link position in postslist.html

Open the existing skin file header.html

Add the tag `<!--*TinyMCEInit*-->` somewhere in the `<head>` section of header.html:

```
<head>
  <title><!--*BoardTitle*--></title>
  <LINK REL="STYLESHEET" HREF="<!--*SelectedSkinPath*-->style.css">
  <LINK REL="SHORTCUT ICON" HREF="toast.ico">
  <meta http-equiv="Content-Type" content="text/html; charset=iso-8859-1" />
  <!--*TinyMCEInit*-->
</head>
```

Example of `<!--*TinyMCEInit*-->` position in header.html

Upload the files `button_move.gif` and `new.gif` to your existing skins directory or create your own buttons and images.

## / (Root directory)

In the root of your forum, you will need to replace the following files:

Toast.asp

Admin.asp

Shared.asp

Setup.asp

## Changes to config.asp

You will have to make a few manual changes to your config.asp file.

Open config.asp, and add the following somewhere below line 6:

```
tstcfgNotifyAdminSubject = New topic posted
```

```
tstcfgNotifyAdminMessage = A new message has been posted on your forum.<!--%BR%--><!--%BR%-->Subject:  "<!--%PostSubject%-->."<!--%BR%--><!--%BR%-->Click the link below or paste it into your browser to see the reply.<!--%BR%--><!--%BR%--><a href='<!--%PostLink%-->'><!--%PostLink%--></a><!--%BR%--><!--%BR%-->
```

```
tstcfgOnNewPostSendEmail = True
```

```
tstcfgCaptchaForGuests = True
```

```
tstcfgCaptchaForMembers = False
```

(You could open the new config.asp file and find the text above and simply copy-paste into your existing config.asp)

## Changes to constants.asp

You will have to make a few manual changes to your constants.asp file.

Open constants.asp and find these lines:

```
'*****  
'Everything below this point is ADVANCED CONFIGURATION and should not be  
modified unless you know EXACTLY what you  
'are doing. Modifying the wrong values could cause Toast to stop functioning  
completely  
'*****
```

Now, just below these lines you add:

```
'Advanced initialization of html editor. See FCKEditor documentation for  
details.  
'You could leave this UNCHANGED if you just want to use the default settings!  
  
Const tstEditorTinyMCE = false  
  
Const tstEditorFCKEditor = true  
  
Const tstHTMLEditorInit = "<script type=""text/javascript""  
src=""htmledit/fckeditor/fckeditor.js""></script><script  
type=""text/javascript"">window.onload = function(){var oFCKEditor = new  
FCKEditor( 'message' ) ;oFCKEditor.Config[ ""CustomConfigurationsPath"" ] =  
'/skins/standard/editor_config.js' ;oFCKEditor.BasePath =  
""/htmledit/fckeditor/"" ; oFCKEditor.ReplaceTextarea() ;}</script>"  
  
Const tstEditorTinyMCEInit = ""
```

*Important note: Each line above begins with a Const – watch out that your text editor doesn't break it up by adding line breaks in odd places!*

At the very end of the constants.asp file, just before the trailing %>, add these lines:

```
'For the Category table  
  
Const tstdbCategoryTable = "tstdb_category"  
  
Const tstdbCategoryFieldID = "ID"  
  
Const tstdbCategoryFieldName = "Name"  
  
Const tstdbCategoryFieldNameFriendly = "category title"  
  
Const tstdbCategoryFieldNameLen = 100
```

(You could open the new constants.asp file from the 1.8 zip file and find the text above and simply copy-paste into your existing constants.asp)

## **New files to upload:**

Upload all files and subdirectories in the following directories:

/htmledit

/captcha

## **Getting the categories set up**

Now go to admin.asp and login using your normal administrator username and password.

Select "Manage Forums" in the menu on the left.

Now you will need to create one or more categories for your forums. If you don't need more than one category, just create one "default category". You can name it anything you like.

Now, still on the Manage Forums page, click on each of the forum listed as not being assigned to a category and edit it to be part of the new category. Do this for all your existing forums.

## **Start your board!**

Now go back to admin.asp and restart your board.

***Welcome to Toast Forums 1.8***

# Upgrading to 1.8 from 1.7x

**This section covers upgrading from version 1.7 and 1.71. If you are upgrading from 1.6xx, please refer to the section earlier in this document!**

First step: Backup! Create a backup of your existing files before you begin uploading or editing the changes! This is VERY important and should not be neglected!!! We do not take responsibility for any loss of data that may occur – so back up! (Although we do believe the guide below will help you safely through the upgrade)

Now, simply follow these steps.

Go to admin.asp and stop your board. This is important, since we do not want anyone to start posting or editing posts while we are performing the upgrade.

## [/admin/](#)

Replace all files in the admin directory

## [/skins/](#)

There have been made several adjustments to the way skins are handled in Toast Forums 1.8

This has mainly to do with some added administrator functionality and the addition of categorized forums.

If you are using the default skin (provided with Toast Forums), you should simply replace all files in the /skins/standard/ directory with the new ones. (And proceed directly to the "/" (Root directory)" section of this guide)

If you have made changes to your skin, or if you are using one of our other skins, please follow these instructions:

Upload the new file /skins/standard/categorylist.html

Edit the existing skin file **forumsmain.html** and replace `<!--%ForumList%-->` with `<!--*CategoryList*-->`

Edit the existing skin file forumslist.html. Find where it says `<!--%ForumName%-->` and add `<!--%Status%-->` just after that.

Open your existing skin file **language.txt** and add the following code at the end of the file:

```
tstlngTopicNewSinceLastLoginTrue = 
```

```
tstlngTopicNewSinceLastLoginFalse =
```

```
tstlngTopicUpdatedSinceLastLoginTrue = <i>Updated</i>
```

```
tstlngTopicUpdatedSinceLastLoginFalse =
```

*Note: Each line should begin with "tstlng.....=", so if your texteditor inserts linebreaks, you should remove them. Failure to do so will cause your forum to stop working until it's fixed...*

You could also open the new language.txt file provided in the 1.8 zip file and copy the text from here (or just upload this to your server)

Open the existing skin file **header.html**

If it is not already there, add the tag `<!--*TinyMCEInit*-->` somewhere in the `<head>` section of

```
<head>
<title><!--*BoardTitle*--></title>
<LINK REL="STYLESHEET" HREF="<!--*SelectedSkinPath*-->style.css">
<LINK REL="SHORTCUT ICON" HREF="toast.ico">
<meta http-equiv="Content-Type" content="text/html; charset=iso-8859-1" />
<!--*TinyMCEInit*-->
</head>
```

header.html:

Example of `<!--*TinyMCEInit*-->` position in header.html

Upload the files button\_move.gif and new.gif to your existing skins directory or create your own buttons and images.

## / (Root directory)

In the root of your forum, you will need to replace the following files:

Toast.asp

Admin.asp

Shared.asp

Setup.asp

## Changes to config.asp

No changes have been made to config.asp since version 1.7.

## Changes to constants.asp

You will have to make a few manual changes to your constants.asp file.

Open constants.asp and find these lines:

```
*****
'Everything below this point is ADVANCED CONFIGURATION and should not be
modified unless you know EXACTLY what you
'are doing. Modifying the wrong values could cause Toast to stop functioning
completely
*****
```

Now, just below these lines you add:

```
Const tstEditorTinyMCE = false

Const tstEditorTinyMCEInit = ""
```

*You may already have the above lines in your constants.asp, but set to true. In that case, just replace the old ones with the new!*

*You should also add:*

```
Const tstEditorFCKEditor = true

Const tstHTMLEditorInit = "<script type=""text/javascript""
src=""htmledit/fckeditor/fckeditor.js""></script><script
type=""text/javascript"">window.onload = function(){var oFCKEditor = new
FCKEditor( 'message' ) ;oFCKEditor.Config[""CustomConfigurationsPath"" ] =
'/skins/standard/editor_config.js' ;oFCKEditor.BasePath =
""/htmledit/fckeditor/"" ; oFCKEditor.ReplaceTextarea() ;}</script>"
```

*Important note: Each line above begins with a Const – watch out that your text editor doesn't break it up by adding line breaks in odd places!*

*In the tstHTMLEditorInit line, make sure that the paths match the path to your forum and skin files.*

At the very end of the constants.asp file, just before the trailing %>, add these lines:

```
'For the Category table

Const tstdbCategoryTable = "tstdb_category"

Const tstdbCategoryFieldID = "ID"

Const tstdbCategoryFieldName = "Name"

Const tstdbCategoryFieldNameFriendly = "category title"

Const tstdbCategoryFieldNameLen = 100
```

(You could open the new constants.asp file from the 1.8 zip file and find the text above and simply copy-paste into your existing constants.asp)

## **New files to upload:**

Upload all files and subdirectories in the following directories:

/htmledit

## **Getting the categories set up**

Now go to admin.asp and login using your normal administrator username and password.

Select "Manage Forums" in the menu on the left.

Now you will need to create one or more categories for your forums. If you don't need more than one category, just create one "default category". You can name it anything you like.

Now, still on the Manage Forums page, click on each of the forum listed as not being assigned to a category and edit it to be part of the new category. Do this for all your existing forums.

## **Start your board!**

Now go back to admin.asp and restart your board.

***Welcome to Toast Forums 1.8***